



# schedule

## TRACK LEGEND



E Squared: Effectiveness and Efficiencies



Who Are the Learners? — Serving New Audiences



Reinventing the Learning Environment: Walking the Walk



WMP: Wireless, Mobile and Personal



STEM2: Science, Technology, Engineering, Mathematics and Medicine



What's The Buzz? — Vendor Presentations



wireless laptop required for full participation

## Monday, March 5

7:30–8:30

Registration & Continental Breakfast

8:30–9:30

Regent 1



Around the World Byte by Byte

Regent 3



What Do the Digital Natives Want? Issues and Priorities of Online Students

Lilac



Pondering Podcasting: eLearning for the Future

Magnolia



Getting off the Ground: Piloting WAC ePortfolios

Juniper A/B



Exploring Student and Faculty Perceptions of Technology in Education

Juniper C



Getting More from Course Evaluations (and Avoiding Problems)

9:30–9:45

Hallways

Vendor Exhibits & Break

9:45–10:45

Easton Grand Ballroom

Keynote: *Connectivism: Content, Connections, Conversation* by George Siemens

10:45–11:00

Hallways

Vendor Exhibits & Break

11:00–12:00

Regent 1



Harnessing the Power of Collaborative Student Learning Through an Innovative Web-Based Peer Critiquing Tool

Regent 3



iTunes U: Podcasting Made Easy

Lilac



New Intersections for Student Engagement: Leveraging Learning Cultures with Multimedia Technologies

Magnolia



eTextbooks: Do They Have a Future in Ohio? A Statewide Pilot Project to Find Out

Juniper A/B



Meeting the Learning Needs of Today's Digital Natives

Juniper C



Software Design for Flexible Learning Spaces

12:00–12:45

Easton Grand Ballroom

Box Lunch & Small Group Discussions

12:45–1:00

Hallways

Vendor Exhibits & Break

1:00–2:00

Regent 1



Nothing Endures but Change: Selecting and Implementing a New Course Management System

Regent 3



Wireless Tablet PCs: The Student Side of Knowledge Management

Lilac



From Textbook to iBook: Designing Mathematics Problems to Engage Students




# schedule (cont)

## Monday, March 5 (cont.)

1:00–2:00

Magnolia  Museum, University, Community: A Collaborative Project for Change


Juniper A/B  Student Success Plans

Juniper C  Science Experimentations for Distance Education Students

2:00–2:15

Hallways Vendor Exhibits & Break


2:15–3:15


Regent 1  Blank Easel: What Is a Canned Course? Faculty Perceptions of Courses Created by Others

Regent 3  A New Model of Education for a New Student

Lilac  What's Your Game Plan? What Librarians Have to Learn from Video Games

Magnolia  Completing the Circle: A Three-Stage Review Process of Online Instructors

Juniper A/B  Our Journey to Implementation of an Outcomes-Based ePortfolio Assessment System

Juniper C  How Horizon Wimba's Pronto is Revolutionizing Communication Within Online Courses


3:15-3:30

Hallways Vendor Exhibits & Break

3:30–4:30

Regent 1  Blank Easel: The Ohio Horizon

Regent 3  Murder on Grimm Isle: The Design of a Game-Based Learning Environment

Lilac  Creating an Innovative, Engaging, Collaborative Learning Environment with Adaptive Educational Hypermedia

Magnolia  Blooming a Hybrid

Juniper A/B  iTeach: Using iPods to Encourage Learning-Centered Teaching

Juniper C  Publishers' Panel—Digital Textbooks—an Ohio-Based Pilot

4:30–5:30

Easton Grand Ballroom & Hallways Vendor Reception, Innovation Island and Passport Prize Drawing

## Tuesday, March 6

7:30–8:30


Registration & Continental Breakfast

8:30–9:30

Regent 1  Accelerating Change in Scholarly Communication

Regent 3  Integrating Instructional Technology in the English Studies Curriculum

Lilac  Where Are the Arts in the New Funding Plan for the Support of the STEM2 Disciplines?

Magnolia  Batching It—Getting Student Enrollment Data into Blackboard on the Cheap by Using a “Poor Man’s Snapshot”

Juniper A/B  Transforming Learning: STEM2 Learning Communities of Practice

## Tuesday, March 6 (cont.)

8:30–9:30	Juniper C	 Engaging Students with Clickers: Using a Classroom Response System for Real-Time Assessment and Data-Driven Instruction
9:30–9:45	Hallways	Vendor Exhibits & Break
9:45–10:45	Regent 1	  Building an Open Source Course: Start to Finish
	Regent 3	 MATRIXlearning: Getting Serious About Game
	Lilac	 Assessing the Study Skills for Students of Color: OhioLINK Contains Useful Interventions
	Magnolia	 Using Computational Science to Engage Students in STEM Curriculum
	Juniper A/B	 Designing Online Courses That Promote Student Retention
	Juniper C	 Learn How SMARTHINKING Has Helped Students Throughout the Ohio Learning Network
10:45–11:00	Hallways	Vendor Exhibits & Break
11:00–12:00	Regent 1	 Sakai: An Emerging Technology or a Chinese Wine?
	Regent 3	 From Proprietary to Open Source: An Overview of OhioLINK Technical Developments
	Lilac	 Outreach to K-16 Teachers: Engaging Digital Natives with Technologies / Rebecca Andre
	Magnolia	 How to Implement Learning Communities
	Juniper A/B	 Podcasts and WebPush: Teaching an Online Course in Geology / Warren D. Huff
	Juniper C	 Assessment and Learning Outcomes Management / Cathy Fowler
12:00–12:15	Hallways	Vendor Exhibits & Break
12:15–1:30	Easton Grand Ballroom	Best Session Award Luncheon
1:30–1:45	Hallways	Vendor Exhibits & Break
1:45–2:45	Regent 1	 Using an Online Site to Reach a Younger Audience: A Case Study
	Regent 3	 Learning Environmental Science Through Game Development in Second Life
	Lilac	 Functional Accessibility of Web Pages
	Magnolia	 What's in a Lab? Online Science Laboratories
	Juniper A/B	 Building Quality: Using QM Standards in Online Course Development
	Juniper C	 Understanding the Dynamic Integration of Technology in Learning
2:45–3:00	Easton Grand Ballroom	Dessert & Coffee Break
3:00–3:30	Easton Grand Ballroom	Wrap-up Session with George Siemens
3:30–3:45		Turn in Completed Evaluation Form to Enter Prize Drawing